PATENT APPLICATION FEE DETERMINATION RECORD 40 - Po 2206 USO Effective October 1, 2001 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 2) TYPE [OR SMALL ENTITY (Column 1) **TOTAL CLAIMS** RATE **FEE** RATE FEE OR BASIC FEE BASIC FEE 370.00 740.00 NUMBER EXTRA FOR NUMBER FILED TOTAL CHARGEABLE CLAIMS 5 7 minus 20= X\$ 9= X\$18=666 minus 3 = INDEPENDENT CLAIMS X42= X84 =OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** SMALL ENTITY OR (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT RATE** TIONAL RATE TIONAL AFTER **PREVIOUSLY AMENDMENT EXTRA** FEE **FEE** PAID FOR AMENDMENT Minus X\$ 9= X\$18=Total OR Minus Independent *** X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE RATE TIONAL **PREVIOUSLY** AMENDMENT **AFTER EXTRA** FEE FEE PAID FOR AMENDMENT Total Minus X\$18= X\$ 9= OR Minus Independent *** X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL ENT **PREVIOUSLY** RATE RATE TIONAL AFTER **EXTRA** PAID FOR **AMENDMENT** FEE FEE IENDME Minus Total X\$ 9= X\$18= OR Minus Independent X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

Application or Docket Number

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.